



ADMISSION TEST QUESTION PATTERN BREAKDOWN

Total points in the admission test will be 100. The point distribution is given in the following table

Topics	Point Distribution
Basic computer knowledge	40%
General knowledge on the world of animation	20%
Simple freehand drawing	20%
English language skills	20%

Detailed description of the topics

- Basic computer knowledge** questions will covers knowledge of computer hardware and software - graphics cards, RAM, CPU and GPU, types of software: operating systems and application software, distinction among software copyrights - freeware, shareware, open source, copyrighted software. Basics of images and cameras, e.g., image size, resolution, image formats, frame rates etc. Displays standards - HD, UHD etc., Resolution, Aspect ratio, Color depth.
- General knowledge on the world of animation** question will covers knowhow of the world of animation; Types of animation: Hand drawn 2D, Stop motion, Computer animation - 2D, 3D, Motion graphics; General knowledge about renowned animation studios, e.g., Pixar, Disney, Dreamworks, Ghibli, Cartoon Network studios, Industrial Light and Magic - movies and cartoons they have produced. Popular animation software.
- Simple freehand drawing** - you should be able to draw simple objects and have basic knowledge about perspective drawing (see <http://www.wikihow.com/Draw-Perspective>).
- English language skills** - you will be asked to write a simple 250 word essay, containing an introduction, body describing the main points and a conclusion.